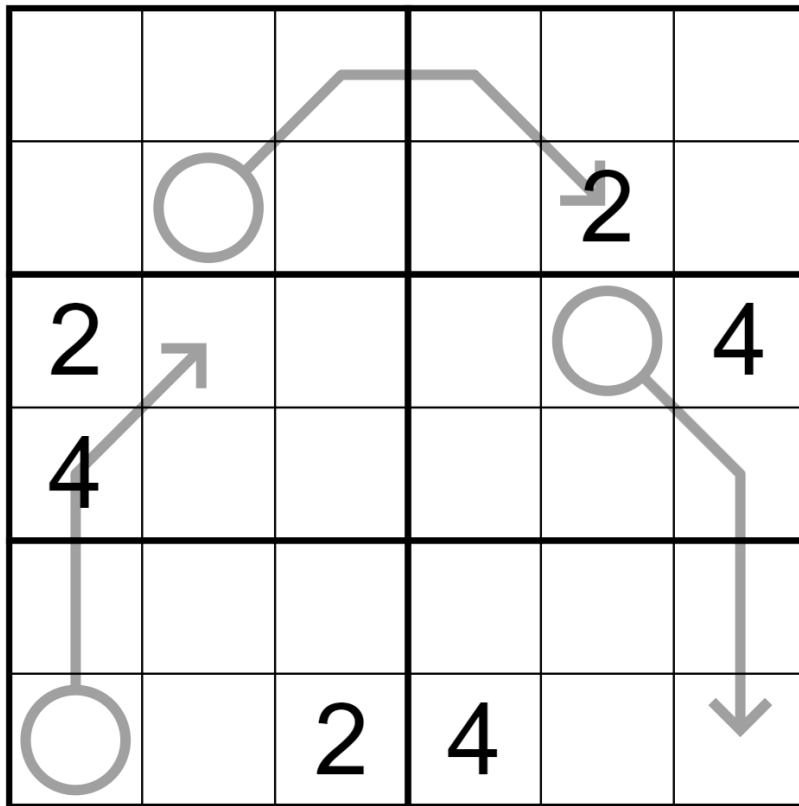


**NEVER MIND  
THE GAS**

HERE'S THE

**GaPP Leap**

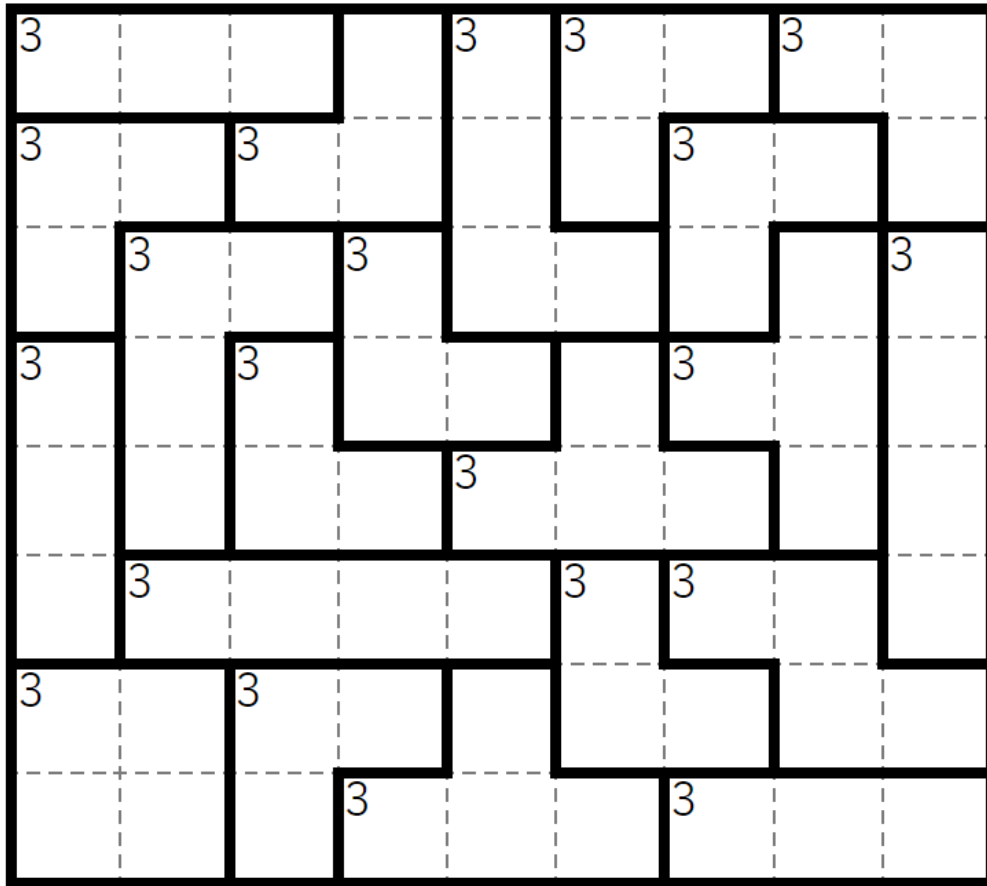
## Arrow Sudoku by Walker



[SudokuPad](#) | [f-puzzles](#)

- *Normal 6x6 sudoku rules apply — Place a digit in each cell such that each row, column, and outlined region contains each digit from 1-6 exactly once.*
- *Arrow — Digits along arrows must sum to the circled total.*

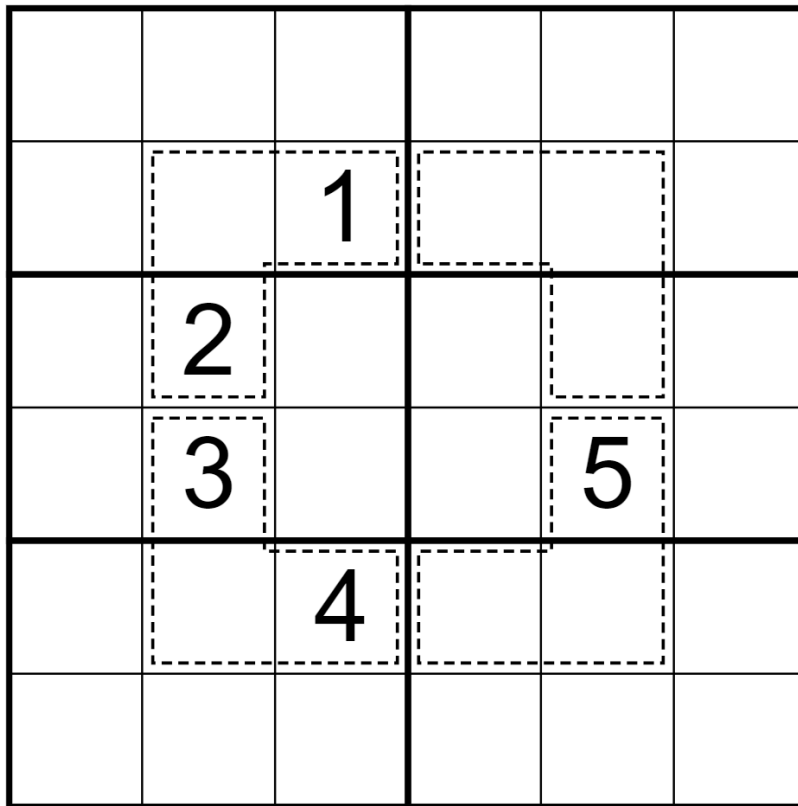
# Juosan by clover



[puzz.link](http://puzz.link)

- *Place a horizontal or vertical line into each cell, traveling from edge to edge. A number in a region represents how many horizontal or vertical lines it contains - whichever there's at least half of. There may not exist a run of three consecutive cells containing parallel distinct lines anywhere in the grid.*

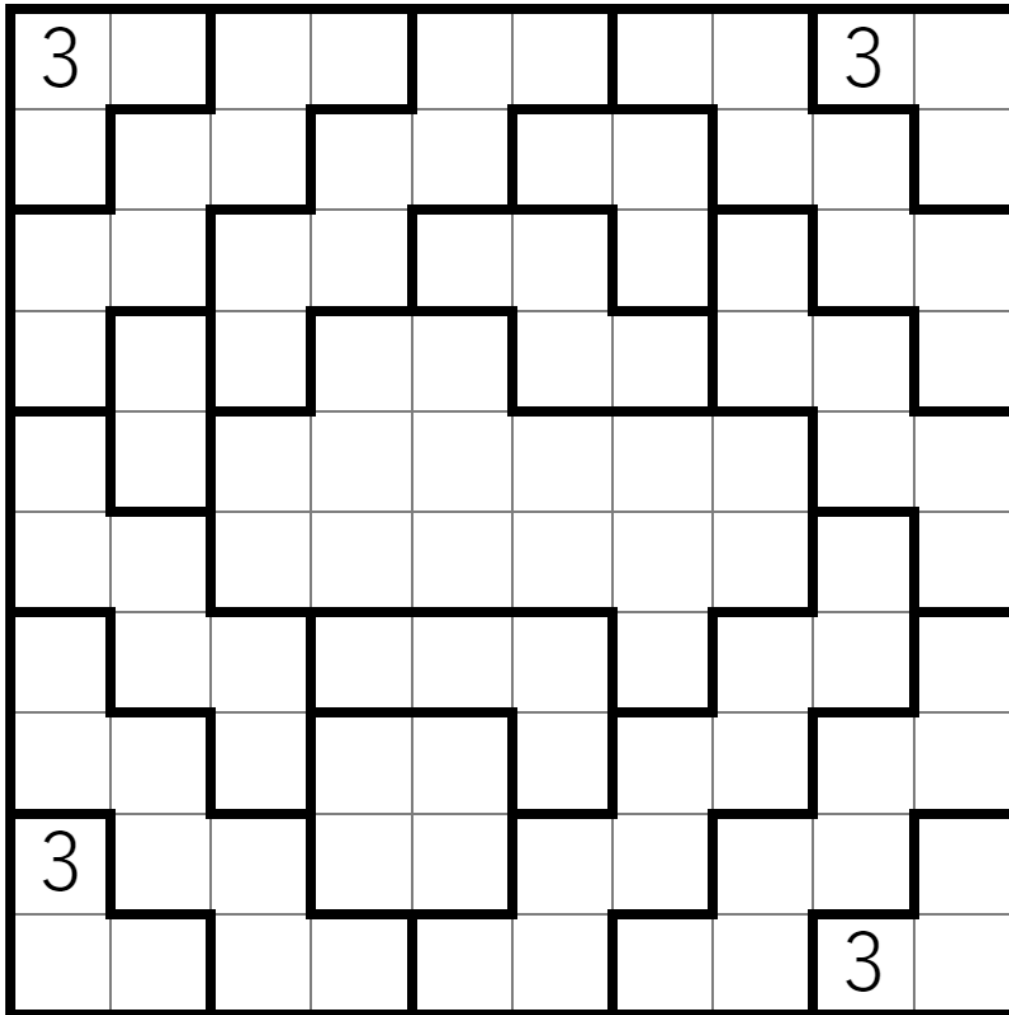
# Vault Sudoku by Lavaloid



[SudokuPad](#) | [Penpa+](#)

- *Normal 6x6 sudoku rules apply — Place a digit in each cell such that each row, column, and outlined region contains each digit from 1-6 exactly once.*
- *Vault — Digits in vault cages must NOT be in any cells orthogonally adjacent to the vault. Digits may repeat within the vault.*

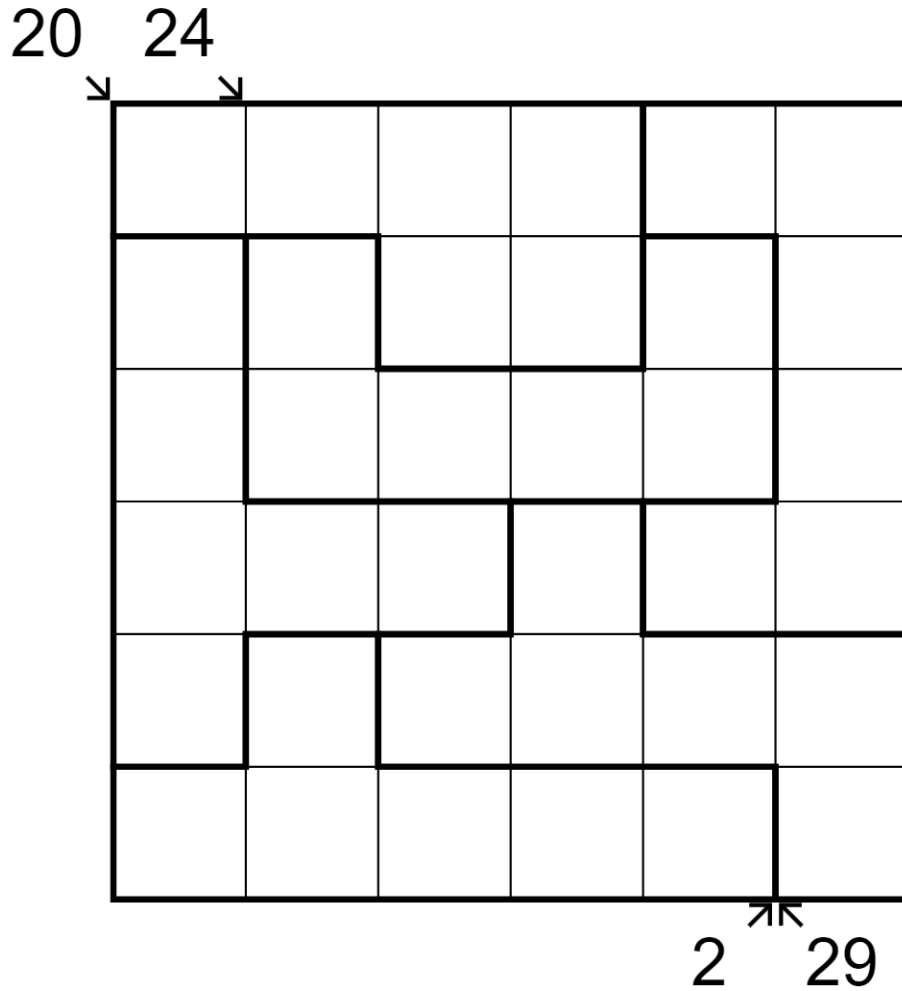
## Shimaguni by clover



[puzz.link](#)

- *Shade a single group of orthogonally connected cells in each region. Shaded groups may not share a bold border. Regions with numbers must contain the indicated amount of shaded cells. Each region must contain at least one shaded cell, and no two adjacent regions may contain the same number of shaded cells.*

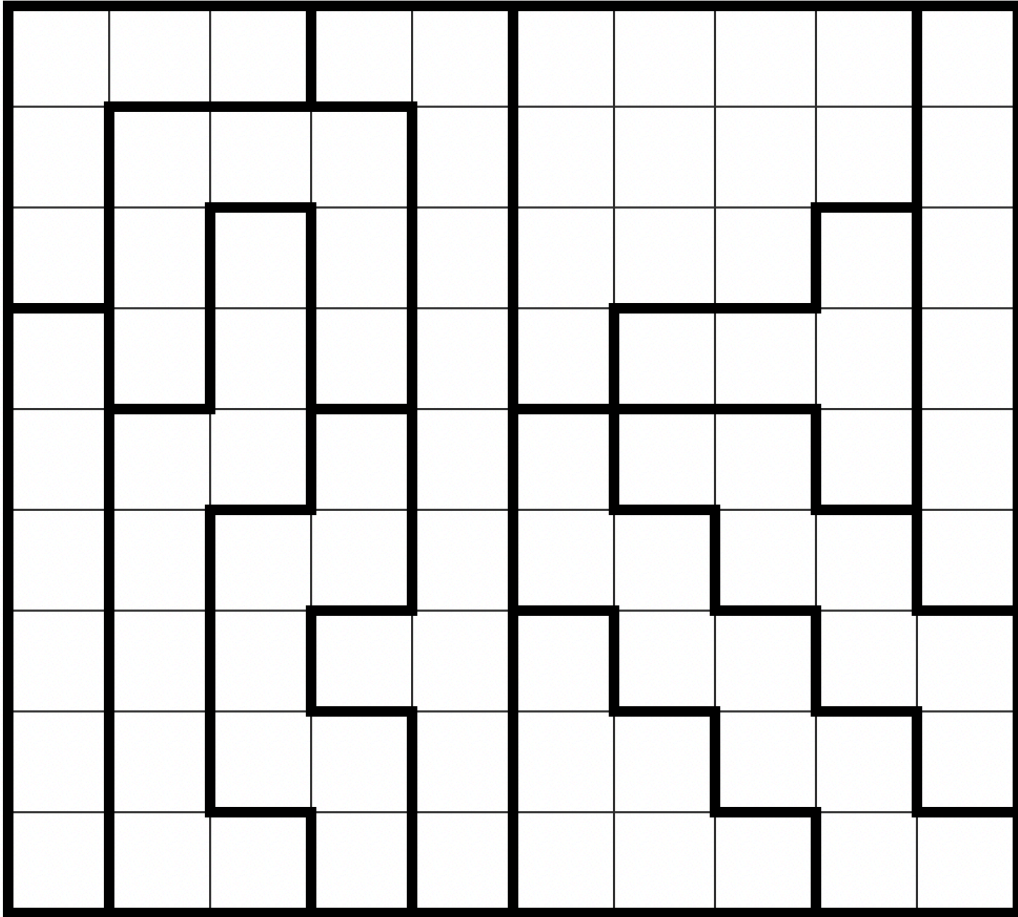
# Irregular Little Killer Sudoku by Menderbug



[SudokuPad](#) | [Penpa+](#)

- *Irregular 6x6 sudoku rules apply — Place a digit in each cell such that each row, column, and outlined region contains each digit from 1-6 exactly once.*
- *Little Killer — Digits along the indicated diagonals must sum to the total given (digits may repeat if allowed by other rules).*

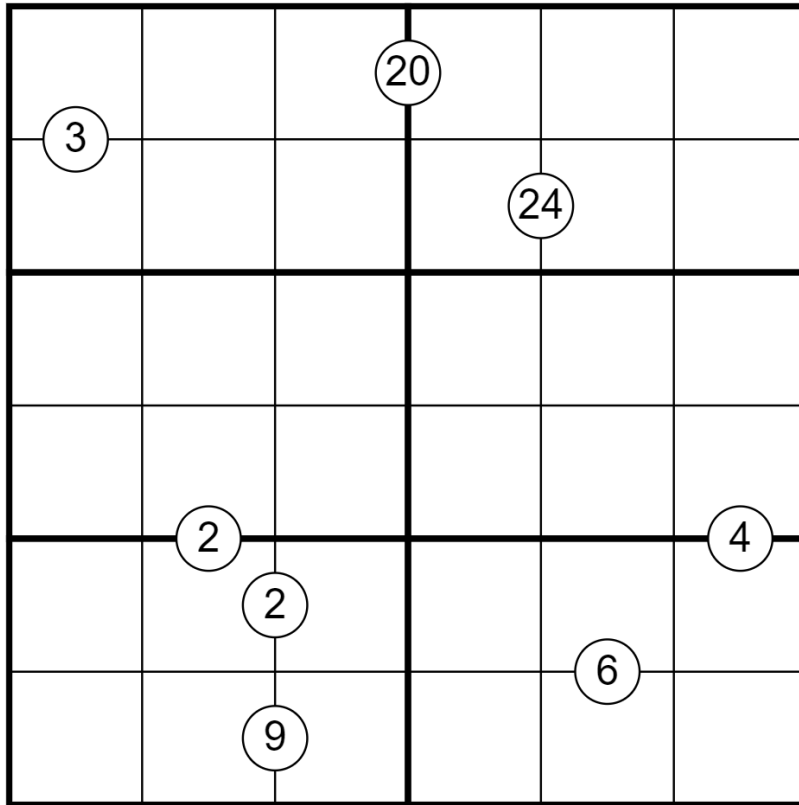
## LITS by clover



[puzz.link](#)

- *Shade one tetromino of cells in each region so that all shaded cells form one orthogonally connected area. Two tetrominoes of the same shape may not touch orthogonally, counting rotations and reflections as the same. No 2x2 region may be entirely shaded.*

# Sum or Product Sudoku by Freddie Hand

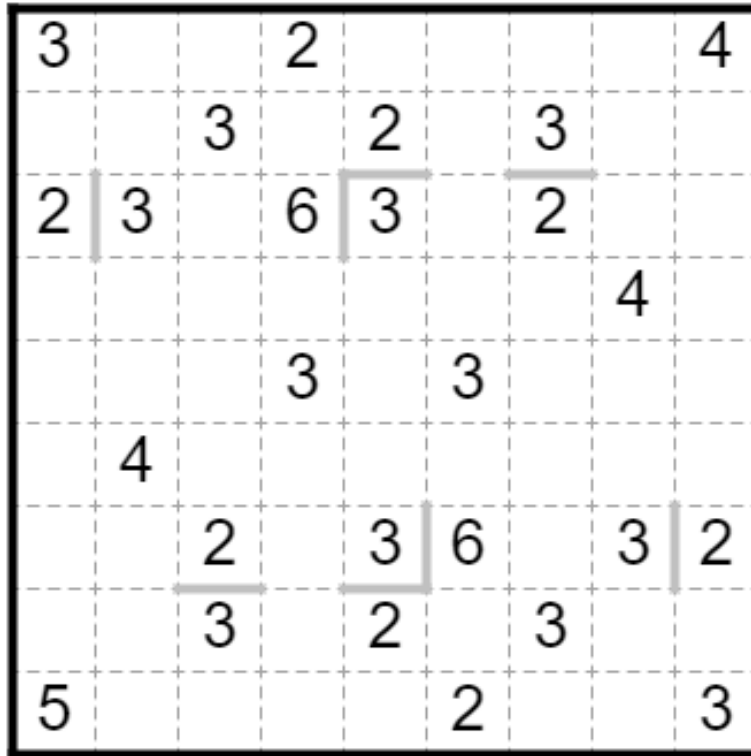


[SudokuPad](#) | [f-puzzles](#)

- *Normal 6x6 sudoku rules apply — Place a digit in each cell such that each row, column, and outlined region contains each digit from 1-6 exactly once.*
- *Sum or Product — Some pairs of cells are separated by a white circle. The value in the circle tells you either the sum of the digits in the two cells, or the product of the digits in the two cells.*



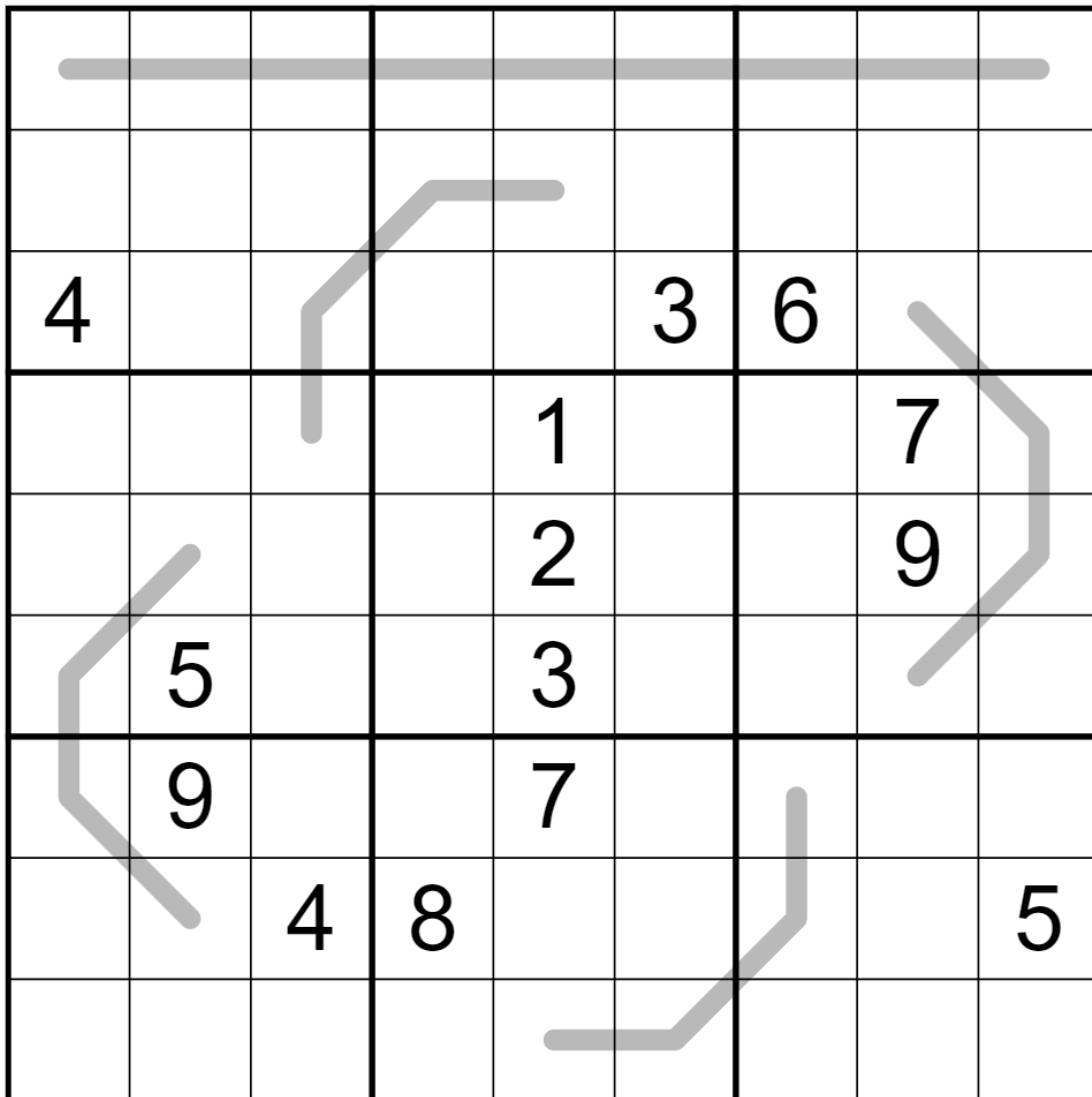
## Fillomino by Philip Newman



[puzz.link](#)

- *Divide the grid into regions of orthogonally connected cells. Two regions of the same size may not share an edge. Clued cells must belong to a region containing the indicated number of cells. (A region may contain any number of clues, including none at all.)*

## Creasing Sudoku by shye



[SudokuPad](#) | [f-puzzles](#)

- *Normal sudoku rules apply.*
- *Creasing — Digits along lines strictly increase from one end to the other.*

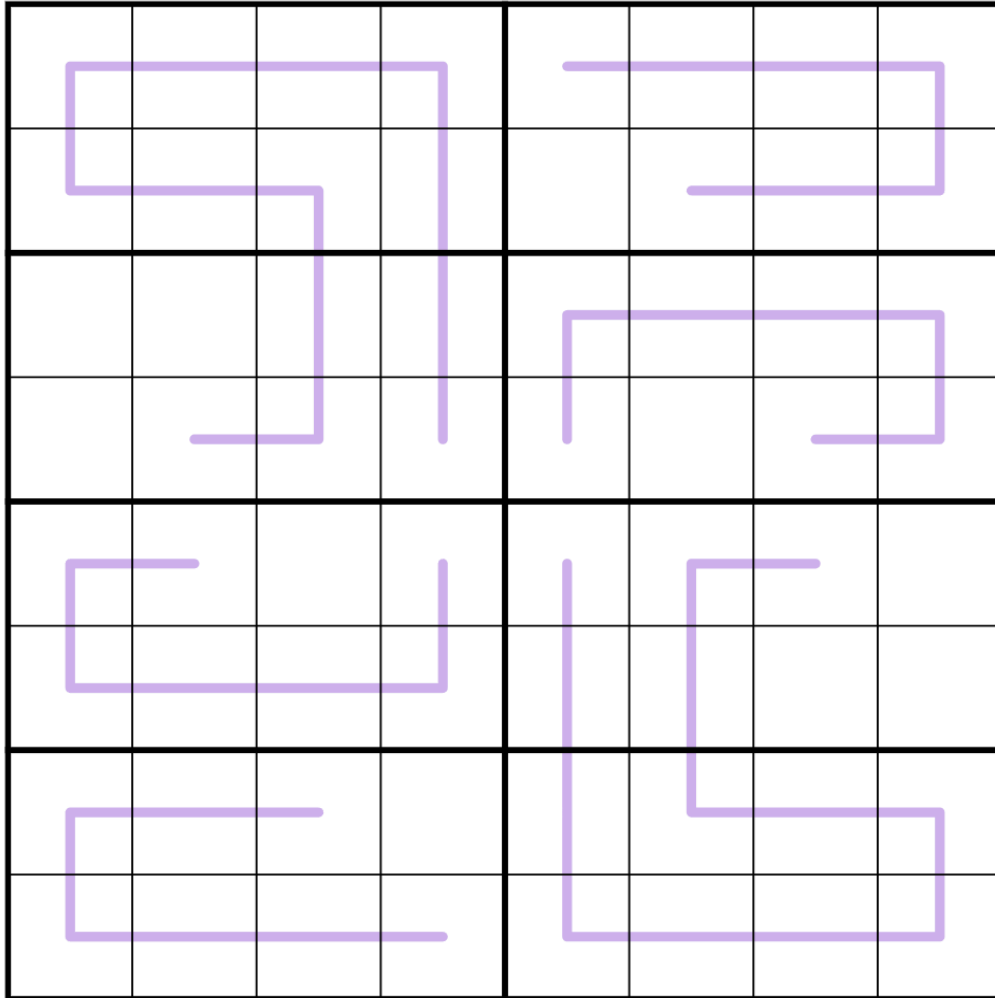
## Natural Anthem by Bill Murphy

1234567			24	12	13	45	56	
		28						67
	56			19			456789	78
45								48
14		18					38	45
23					123	89		
12					89			
35		123456		68				
	78	45	67	56				3456789

[SudokuPad](#)

- *Normal sudoku rules apply.*
- *Pencilmark — Digits marked in cells are all possible candidates for that cell.*

# Little Zipper by Philip Newman



[SudokuPad](#) | [f-puzzles](#)

- *Normal 8x8 sudoku rules apply — Place a digit in each cell such that each row, column, and outlined region contains each digit from **1-8** exactly once.*
- *Zipper Lines — For each line, the digits in each pair of cells an equal distance away from the central cell of the line sum to the digit in the central cell of the line.*